## **Starting Careers: Border Princes**

Roll	Career	Roll	Career
01-02	Agitator	46-47	Miner
03	Anchorite	48-49	Muleskinner
04-05	Badlander	50	Noble
06	Bailiff	51-55	Outlaw
07	Barber-Surgeon	56	Outrider
08-09	Boatman	57-62	Peasant
10	Bodyguard	63-64	Pit Fighter
11-12	Bone Picker	65-66	Protagonist
13-14	Bounty Hunter	67	Rat Catcher
15	Burgher	68-69	Rogue
16-17	Camp Follower	70	Scribe
18	Cenobite	71-72	Seaman
19	Charcoal-Burner	73-74	Servant
20	Coachman	75-76	Smuggler
21-22	Entertainer	77	Squire
23	Ferryman	78-79	Swamp Skimmer
24-25	Fisherman	80-81	Thief
26-27	Grave Robber	82-83	Thug
28-29	Hedge Wizard	84-85	Tomb Robber
30-31	Hunter	86-87	Tradesman
32-33	Initiate	88-89	Vagabond
34	Jailer	90	Valet
35-36	Marine	91	Watchman
37-41	Mercenary	92-93	Woodsman
42-43	Messenger	94-95	Zealot
44-45	Militiaman	96-00	Roll on 'Foreign' Table

Foreign careers: Border Princes:

Roll	Nation
01-05	Albion*
06-20	Brettonnia
21-40	The Empire
41-50	Estalia**
51-55	Kislev
56-60	Khurgan Tribes
61-70	Norsca
71-85	Tilea**
86-95	The Wasteland**
96-00	Other (Arabya, Cathay, etc.)*

\*About these areas so little is known that I did not feel I could even come up with a home made career list. For now; reroll these results.

\*\* These areas do not have sourcebooks devoted to them yet, but there is sufficient coverage in other material that a very provisional career list could be made, though it might take a while before I get around to it.